Video Game History Kiosk Design Bible

Medium

The medium for this will be an Ipad or a custom made kiosk for use in a museum.

The Typeface

Typeface will be using the font Orbitron while at either 30 points for large topics or 14 points for smaller topics. I will use this font because it is very classic video game like.

Colors

Colors for buttons will consist of a light blue (#13FFC7)

Background is a yellow (#FFFE0B)





Screen Layouts

None of the buttons or main inputs should be close to the %2 of the screen

Buttons size and navigation example

Should be this size and has text directing to the correct slide



Placement of elements

Buttons for navigation in corners. Text centered in the middle. Media centered towards the bottom.

These come together to form pages like this

